

Domain Driven Design Quickly

Domain-driven Design Domain-Driven Design Distilled Implementing Domain-Driven Design Learning Domain-Driven Design Domain-Driven Design Reference Patterns, Principles, and Practices of Domain-Driven Design Domain-Driven Design in PHP JavaScript Domain-Driven Design Domain-Driven Design Quickly Reactive Messaging Patterns with the Actor Model Hands-On Domain-Driven Design with .NET Core Practical Domain-Driven Design in Enterprise Java Model-Driven Design Using Business Patterns Domain Modeling Made Functional Architecture Patterns with Python Deep Learning for Coders with fastai and PyTorch Team Topologies Domain-Driven Design and Microservices How to Win Friends and Influence People .Net Domain-Driven Design With C#: Problem-Design-Solution Spring Data Living Documentation Data-Oriented Design EDGE Domain-driven Laravel Effective Software Development for Enterprise: Beyond DDD, Software Architecture, and XP Domain Driven Design with Spring Boot Adaptive Space: How GM and Other Companies are Positively Disrupting Themselves and Transforming into Agile Organizations Strategic Monoliths and Microservices Functional and Reactive Domain Modeling The Crane Wife Domain Storytelling Design Patterns: Elements of Reusable Object-Oriented Software Microservices Patterns Refactoring Designing Data-Intensive Applications 97 Things Every Java Programmer Should Know Lean Architecture Drawdown Seriously Good Software Eric Evans Vaughn Vernon Vaughn Vernon Vlad Khononov Eric Evans Scott Millett Carlos Buenosvinos Philipp Fehre Floyd Marinescu Vaughn Vernon Alexey Zimarev Vijay Nair Pavel Hruby Scott Wlaschin Harry Percival Jeremy Howard Matthew Skelton Nitesh Malviya Tim Mccarthy Mark Pollack Cyrille Martraire Richard Fabian Jim Highsmith Jesse Griffin Tengiz Tutisani Ajay Kumar Michael J. Arena Vaughn Vernon Debasish Ghosh CJ Hauser Stefan Hofer Erich Gamma Chris Richardson Martin Fowler Martin Kleppmann Kevlin Henney James O. Coplien Paul Hawken Marco Faella

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Know Lean Architecture Drawdown Seriously Good Software *Eric Evans Vaughn Vernon Vaughn Vernon Vlad Khononov Eric Evans Scott Millett Carlos Buenosvinos Philipp Fehre Floyd Marinescu Vaughn Vernon Alexey Zimarev Vijay Nair Pavel Hruby Scott Wlaschin Harry Percival Jeremy Howard Matthew Skelton Nitesh Malviya Tim Mccarthy Mark Pollack Cyrille Martraire Richard Fabian Jim Highsmith Jesse Griffin Tengiz Tutisani Ajay Kumar Michael J. Arena Vaughn Vernon Debasish Ghosh CJ Hauser Stefan Hofer Erich Gamma Chris Richardson Martin Fowler Martin Kleppmann Kevlin Henney James O. Coplien Paul Hawken Marco Faella*

domain driven design ddd software modeling delivers powerful results in practice not just in theory which is why developers worldwide are rapidly moving to adopt it now for the first time there s an accessible guide to the basics of ddd what it is what problems it solves how it works and how to quickly gain value from it concise readable and actionable domain driven design distilled never buries you in detail it focuses on what you need to know to get results vaughn vernon author of the best selling implementing domain driven design draws on his twenty years of experience applying ddd principles to real world situations he is uniquely well qualified to demystify its complexities illuminate its subtleties and help you solve the problems you might encounter vernon guides you through each core ddd technique for building better software you ll learn how to segregate domain models using the powerful bounded contexts pattern to develop a ubiquitous language within an explicitly bounded context and to help domain experts and developers work together to create that language vernon shows how to use subdomains to handle legacy systems and to integrate multiple bounded contexts to define both team relationships and technical mechanisms domain driven design distilled brings ddd to life whether you re a developer architect analyst consultant or customer vernon helps you truly understand it so you can benefit from its remarkable power coverage includes what ddd can do for you and your organization and why it s so important the cornerstones of strategic design with ddd bounded contexts and ubiquitous language strategic design with subdomains context mapping helping teams work together and integrate software more strategically tactical design with aggregates and domain events using project acceleration and management tools to establish and maintain team cadence

for software developers of all experience levels looking to improve their results and design and implement domain driven enterprise applications consistently with the best current state of professional practice implementing domain driven design will impart a treasure trove of knowledge hard won within the ddd and enterprise application architecture communities over the last couple decades randy stafford architect at large oracle coherence product development this book is a must read for anybody looking to put ddd into practice udi dahan founder of nservicebus implementing domain driven design presents a top down approach to understanding domain driven design ddd in a way that fluently connects strategic patterns to fundamental tactical programming tools vaughn vernon couples guided approaches to implementation with modern architectures highlighting the importance and value of focusing on the business domain while balancing technical considerations building on eric evans seminal book domain driven design the author presents practical ddd techniques through examples from familiar domains each principle is backed up by realistic java examples all applicable to c developers and all content is tied together by a single case study the delivery of a large scale scrum based saas system for a multitenant environment the author takes you far beyond ddd lite approaches that embrace ddd solely as a technical toolset and shows you how to fully leverage ddd s strategic

design patterns using bounded context context maps and the ubiquitous language using these techniques and examples you can reduce time to market and improve quality as you build software that is more flexible more scalable and more tightly aligned to business goals coverage includes getting started the right way with ddd so you can rapidly gain value from it using ddd within diverse architectures including hexagonal soa rest cqrs event driven and fabric grid based appropriately designing and applying entities and learning when to use value objects instead mastering ddd s powerful new domain events technique designing repositories for orm nosql and other databases

building software is harder than ever as a developer you not only have to chase ever changing technological trends but also need to understand the business domains behind the software this practical book provides you with a set of core patterns principles and practices for analyzing business domains understanding business strategy and most importantly aligning software design with its business needs author vlad khononov shows you how these practices lead to robust implementation of business logic and help to future proof software design and architecture you ll examine the relationship between domain driven design ddd and other methodologies to ensure you make architectural decisions that meet business requirements you ll also explore the real life story of implementing ddd in a startup company with this book you ll learn how to analyze a company s business domain to learn how the system you re building fits its competitive strategy use ddd s strategic and tactical tools to architect effective software solutions that address business needs build a shared understanding of the business domains you encounter decompose a system into bounded contexts coordinate the work of multiple teams gradually introduce ddd to brownfield projects

domain driven design ddd is an approach to software development for complex businesses and other domains ddd tackles that complexity by focusing the team s attention on knowledge of the domain picking apart the most tricky intricate problems with models and shaping the software around those models easier said than done the techniques of ddd help us approach this systematically this reference gives a quick and authoritative summary of the key concepts of ddd it is not meant as a learning introduction to the subject eric evans original book and a handful of others explain ddd in depth from different perspectives on the other hand we often need to scan a topic quickly or get the gist of a particular pattern that is the purpose of this reference it is complementary to the more discursive books the starting point of this text was a set of excerpts from the original book by eric evans domain driven design tackling complexity in the heart of software 2004 in particular the pattern summaries which were placed in the creative commons by evans and the publisher pearson education in this reference those original summaries have been updated and expanded with new content the practice and understanding of ddd has not stood still over the past decade and evans has taken this chance to document some important refinements some of the patterns and definitions have been edited or rewritten by evans to clarify the original intent three patterns have been added describing concepts whose usefulness and importance has emerged in the intervening years also the sequence and grouping of the topics has been changed significantly to better emphasize the core principles this is an up to date quick reference to ddd

methods for managing complex software construction following the practices principles and patterns of domain driven design with code examples in c this book presents the philosophy of

domain driven design ddd in a down to earth and practical manner for experienced developers building applications for complex domains a focus is placed on the principles and practices of decomposing a complex problem space as well as the implementation patterns and best practices for shaping a maintainable solution space you will learn how to build effective domain models through the use of tactical patterns and how to retain their integrity by applying the strategic patterns of ddd full end to end coding examples demonstrate techniques for integrating a decomposed and distributed solution space while coding best practices and patterns advise you on how to architect applications for maintenance and scale offers a thorough introduction to the philosophy of ddd for professional developers includes masses of code and examples of concept in action that other books have only covered theoretically covers the patterns of cqrs messaging rest event sourcing and event driven architectures also ideal for java developers who want to better understand the implementation of ddd

real examples written in php showcasing ddd architectural styles tactical design and bounded context integration about this book focuses on practical code rather than theory full of real world examples that you can apply to your own projects shows how to build php apps using ddd principles who this book is for this book is for php developers who want to apply a ddd mindset to their code you should have a good understanding of php and some knowledge of ddd this book doesn't dwell on the theory but instead gives you the code that you need what you will learn correctly design all design elements of domain driven design with php learn all tactical patterns to achieve a fully worked out domain driven design apply hexagonal architecture within your application integrate bounded contexts in your applications use rest and messaging approaches in detail domain driven design ddd has arrived in the php community but for all the talk there is very little real code without being in a training session and with no php real examples learning ddd can be challenging this book changes all that it details how to implement tactical ddd patterns and gives full examples of topics such as integrating bounded contexts with rest and ddd messaging strategies in this book the authors show you with tons of details and examples how to properly design entities value objects services domain events aggregates factories repositories services and application services with php they show how to apply hexagonal architecture within your application whether you use an open source framework or your own style and approach this highly practical book shows developers how to apply domain driven design principles to php it is full of solid code examples to work through

javascript backs some of the most advanced applications it is time to adapt modern software development practices from javascript to model complex business needs javascript domain driven design allows you to leverage your javascript skills to create advanced applications you'll start with learning domain driven concepts and working with uml diagrams you'll follow this up with how to set up your projects and utilize the tdd tools different objects and prototypes will help you create model for your business process and see how ddd develops common language for developers and domain experts context map will help you manage interactions in a system by the end of the book you will learn to use other design patterns such as dsls to extend ddd with object oriented design base and then get an insight into how to select the right scenarios to implement ddd

domain driven design is a vision and approach for dealing with highly complex domains that is based on making the domain itself the main focus of the project and maintaining a software

model that reflects a deep understanding of the domain this book is a short quickly readable summary and introduction to the fundamentals of ddd it does not introduce any new concepts it attempts to concisely summarize the essence of what ddd is drawing mostly eric evans original book as well other sources since published such as jimmy nilsson s applying domain driven design and various ddd discussion forums the main topics covered in the book include building domain knowledge the ubiquitous language model driven design refactoring toward deeper insight and preserving model integrity also included is an interview with eric evans on domain driven design today

use the actor model to build simpler systems with better performance and scalability enterprise software development has been much more difficult and failure prone than it needs to be now veteran software engineer and author vaughn vernon offers an easier and more rewarding method to succeeding with actor model reactive messaging patterns with the actor model shows how the reactive enterprise approach actor model scala and akka can help you overcome previous limits of performance and scalability and skillfully address even the most challenging non functional requirements reflecting his own cutting edge work vernon shows architects and developers how to translate the longtime promises of actor model into practical reality first he introduces the tenets of reactive software and shows how the message driven actor model addresses all of them making it possible to build systems that are more responsive resilient and elastic next he presents a practical scala bootstrap tutorial a thorough introduction to akka and akka cluster and a full chapter on maximizing performance and scalability with scala and akka building on this foundation you ll learn to apply enterprise application and integration patterns to establish message channels and endpoints efficiently construct route and transform messages and build robust systems that are simpler and far more successful coverage includes how reactive architecture replaces complexity with simplicity throughout the core middle and edges the characteristics of actors and actor systems and how akka makes them more powerful building systems that perform at scale on one or many computing nodes establishing channel mechanisms and choosing appropriate channels for each application and integration challenge constructing messages to clearly convey a sender s intent in communicating with a receiver implementing a process manager for your domain driven designs decoupling a message s source and destination and integrating appropriate business logic into its router understanding the transformations a message may experience in applications and integrations implementing persistent actors using event sourcing and reactive views using cqrs find unique online training on domain driven design scala akka and other software craftsmanship topics using the for comprehension website at forcomprehension.com

solve complex business problems by understanding users better finding the right problem to solve and building lean event driven systems to give your customers what they really want key features apply ddd principles using modern tools such as eventstorming event sourcing and cqrs learn how ddd applies directly to various architectural styles such as rest reactive systems and microservices empower teams to work flexibly with improved services and decoupled interactions book description developers across the world are rapidly adopting ddd principles to deliver powerful results when writing software that deals with complex business requirements this book will guide you in involving business stakeholders when choosing the software you are planning to build for them by figuring out the temporal nature of behavior driven domain models you will be able to build leaner more agile and modular systems you ll begin by uncovering domain complexity and learn how to capture the behavioral aspects of the domain language you will then learn about eventstorming and advance to creating a new project in net core 2 1 you

ll also and write some code to transfer your events from sticky notes to c the book will show you how to use aggregates to handle commands and produce events as you progress you ll get to grips with bounded contexts context map event sourcing and cqrs after translating domain models into executable c code you will create a frontend for your application using vue js in addition to this you ll learn how to refactor your code and cover event versioning and migration essentials by the end of this ddd book you will have gained the confidence to implement the ddd approach in your organization and be able to explore new techniques that complement what you ve learned from the book what you will learn discover and resolve domain complexity together with business stakeholders avoid common pitfalls when creating the domain model study the concept of bounded context and aggregate design and build temporal models based on behavior and not only data explore benefits and drawbacks of event sourcing get acquainted with cqrs and to the point read models with projections practice building one way flow ui with vue js understand how a task based ui conforms to ddd principles who this book is for this book is for net developers who have an intermediate level understanding of c and for those who seek to deliver value not just write code intermediate level of competence in javascript will be helpful to follow the ui chapters

see how domain driven design ddd combines with jakarta ee microprofile or spring boot to offer a complete suite for building enterprise grade applications in this book you will see how these all come together in one of the most efficient ways to develop complex software with a particular focus on the ddd process practical domain driven design in enterprise java starts by building out the cargo tracker reference application as a monolithic application using the jakarta ee platform by doing so you will map concepts of ddd bounded contexts language and aggregates to the corresponding available tools cdi jax rs and jpa within the jakarta ee platform once you have completed the monolithic application you will walk through the complete conversion of the monolith to a microservices based architecture again mapping the concepts of ddd and the corresponding available tools within the microprofile platform config discovery and fault tolerance to finish this section you will examine the same microservices architecture on the spring boot platform the final set of chapters looks at what the application would be like if you used the cqrs and event sourcing patterns here you ll use the axon framework as the base framework what you will learn discover the ddd architectural principles and use the ddd design patterns use the new eclipse jakarta ee platform work with the spring boot framework implement microservices design patterns including context mapping logic design entities integration testing and security carry out event sourcing apply cqrs who this book is for junior developers intending to start working on enterprise java senior developers transitioning from monolithic to microservices based architectures and architects transitioning to a ddd philosophy of building applications

business applications are designed using profound knowledge about the business domain such as domain objects fundamental domain related principles and domain patterns nonetheless the pattern community s ideas for software engineering have not impacted at the application level they are still mostly used for technical problems this book takes exactly this step it shows you how to apply the pattern ideas in business applications and presents more than 20 structural and behavioral business patterns that use the rea resources events agents pattern as a common backbone if you are a developer working on business frameworks you can use the patterns presented to derive the right abstractions e g business objects and to design and ensure that the meta rules e g process patterns are followed by the developers of the actual applications and if you are an application developer you can use these patterns to design your business application

to ensure that it does not violate the domain rules and to adapt the application to changing requirements without the need to change the overall architecture as with patterns in general this approach allows for both more flexible and more solid software architectures and hence better software quality it s a great book marvelous in breadth and depth an impressive achievement i particularly liked the modeling handbook examples bob haugen business technology consultant and contributor to rea standardization in iso un cefact and ebxml uk i enjoyed reading it very much it gave many new insights into rea and its applications paul johannesson stockholm university and royal institute of technology sweden this book by pavel hruby is destined to become a landmark in business modeling pavel heralds the replacement of traditional workflow oriented modeling with a new breed of approaches that focus on delivering change resilient and highly reusable business models i highly recommend this book to you krzysztof czarnecki university of waterloo canada

you want increased customer satisfaction faster development cycles and less wasted work domain driven design ddd combined with functional programming is the innovative combo that will get you there in this pragmatic down to earth guide you ll see how applying the core principles of functional programming can result in software designs that model real world requirements both elegantly and concisely often more so than an object oriented approach practical examples in the open source f functional language and examples from familiar business domains show you how to apply these techniques to build software that is business focused flexible and high quality domain driven design is a well established approach to designing software that ensures that domain experts and developers work together effectively to create high quality software this book is the first to combine ddd with techniques from statically typed functional programming this book is perfect for newcomers to ddd or functional programming all the techniques you need will be introduced and explained model a complex domain accurately using the f type system creating compilable code that is also readable documentation ensuring that the code and design never get out of sync encode business rules in the design so that you have compile time unit tests and eliminate many potential bugs by making illegal states unrepresentable assemble a series of small testable functions into a complete use case and compose these individual scenarios into a large scale design discover why the combination of functional programming and ddd leads naturally to service oriented and hexagonal architectures finally create a functional domain model that works with traditional databases nosql and event stores and safely expose your domain via a website or api solve real problems by focusing on real world requirements for your software what you need the code in this book is designed to be run interactively on windows mac and linux you will need a recent version of f 4 0 or greater and the appropriate net runtime for your platform full installation instructions for all platforms at fsharp org

as python continues to grow in popularity projects are becoming larger and more complex many python developers are taking an interest in high level software design patterns such as hexagonal clean architecture event driven architecture and the strategic patterns prescribed by domain driven design ddd but translating those patterns into python isn t always straightforward with this hands on guide harry percival and bob gregory from made com introduce proven architectural design patterns to help python developers manage application complexity and get the most value out of their test suites each pattern is illustrated with concrete examples in beautiful idiomatic python avoiding some of the verbosity of java and c syntax patterns include dependency inversion and its links to ports and adapters hexagonal clean architecture domain driven design s distinction between entities value objects and aggregates

repository and unit of work patterns for persistent storage events commands and the message bus command query responsibility segregation cqrs event driven architecture and reactive microservices

deep learning is often viewed as the exclusive domain of math phds and big tech companies but as this hands on guide demonstrates programmers comfortable with python can achieve impressive results in deep learning with little math background small amounts of data and minimal code how with fastai the first library to provide a consistent interface to the most frequently used deep learning applications authors jeremy howard and sylvain gugger the creators of fastai show you how to train a model on a wide range of tasks using fastai and pytorch you ll also dive progressively further into deep learning theory to gain a complete understanding of the algorithms behind the scenes train models in computer vision natural language processing tabular data and collaborative filtering learn the latest deep learning techniques that matter most in practice improve accuracy speed and reliability by understanding how deep learning models work discover how to turn your models into web applications implement deep learning algorithms from scratch consider the ethical implications of your work gain insight from the foreword by pytorch cofounder soumith chintala

effective software teams are essential for any organization to deliver value continuously and sustainably but how do you build the best team organization for your specific goals culture and needs team topologies is a practical step by step adaptive model for organizational design and team interaction based on four fundamental team types and three team interaction patterns it is a model that treats teams as the fundamental means of delivery where team structures and communication pathways are able to evolve with technological and organizational maturity in team topologies it consultants matthew skelton and manuel pais share secrets of successful team patterns and interactions to help readers choose and evolve the right team patterns for their organization making sure to keep the software healthy and optimize value streams team topologies is a major step forward in organizational design for software presenting a well defined way for teams to interact and interrelate that helps make the resulting software architecture clearer and more sustainable turning inter team problems into valuable signals for the self steering organization

domain driven design ddd concept was introduced by first eric evans in 2003 the concept of microservices did not exist at that time so basically ddd was introduced to solve the problem of a large monolithic code base in the monolithic world once the codebase starts growing with the growth of the business it becomes difficult to maintain the code organized and structured as it was originally designed monolithic applications designed using mvc architecture have good separation between the business layer and the presentation layer but in the absence of the strict architectural guidelines the business layer does not provide specific rules to maintain responsibility boundaries between different modules and classes that s why as the code base grows it increases the risk of logic breakdown responsibility leakage between the different components of the application

you can go after the job you want and get it you can take the job you have and improve it you can take any situation you re in and make it work for you since its release in 1936 how to win

friends and influence people has sold more than 30 million copies dale carnegie s first book is a timeless bestseller packed with rock solid advice that has carried thousands of now famous people up the ladder of success in their business and personal lives as relevant as ever before dale carnegie s principles endure and will help you achieve your maximum potential in the complex and competitive modern age learn the six ways to make people like you the twelve ways to win people to your way of thinking and the nine ways to change people without arousing resentment

it is a test driven book that takes the reader through the intense process of building a real world application using domain driven design implemented in c net the reader is introduced to a business domain of a real world construction administration application for an architecture firm introducing the project the smartca application designing the layered architecture managing projects companies and contacts submittal transmittals requests for information proposal requests change orders construction change directives synchronizing with the server the client membership system

you can choose several data access frameworks when building java enterprise applications that work with relational databases but what about big data this hands on introduction shows you how spring data makes it relatively easy to build applications across a wide range of new data access technologies such as nosql and hadoop through several sample projects you ll learn how spring data provides a consistent programming model that retains nosql specific features and capabilities and helps you develop hadoop applications across a wide range of use cases such as data analysis event stream processing and workflow you ll also discover the features spring data adds to spring s existing jpa and jdbc support for writing rdbms based data access layers learn about spring s template helper classes to simplify the use of database specific functionality explore spring data s repository abstraction and advanced query functionality use spring data with redis key value store hbase column family mongodb document database and neo4j graph database discover the gemfire distributed data grid solution export spring data jpa managed entities to the as restful web services simplify the development of hbase applications using a lightweight object mapping framework build example big data pipelines with spring batch and spring integration

use an approach inspired by domain driven design to build documentation that evolves to maximize value throughout your development lifecycle software documentation can come to life stay dynamic and actually help you build better software writing for developers coding architects and other software professionals living documentation shows how to create documentation that evolves throughout your entire design and development lifecycle through patterns clarifying illustrations and concrete examples cyrille martraire demonstrates how to use well crafted artifacts and automation to dramatically improve the value of documentation at minimal extra cost whatever your domain language or technologies you don t have to choose between working software and comprehensive high quality documentation you can have both extract and augment available knowledge and make it useful through living curation automate the creation of documentation and diagrams that evolve as knowledge changes use development tools to refactor documentation leverage documentation to improve software designs introduce

living documentation to new and legacy environments

the projects tackled by the software development industry have grown in scale and complexity costs are increasing along with the number of developers power bills for distributed projects have reached the point where optimisations pay literal dividends over the last 10 years a software development movement has gained traction a movement founded in games development the limited resources and complexity of the software and hardware needed to ship modern game titles demanded a different approach data oriented design is inspired by high performance computing techniques database design and functional programming values it provides a practical methodology that reduces complexity while improving performance of both your development team and your product understand the goal understand the data understand the hardware develop the solution this book presents foundations and principles helping to build a deeper understanding of data oriented design it provides instruction on the thought processes involved when considering data as the primary detail of any project

edge the agile operating model that will help you successfully execute your digital transformation the authors passion for technology allows them to recognize that for most enterprises in the 21st century technology is the business this is what really separates the edge approach it is a comprehensive operating model with technology at its core from the foreword by heidi musser executive vice president and principal consultant leading agile retired vice president and cio usaa maximum innovation happens at the edge of chaos the messy risky and uncertain threshold between randomness and structure operating there is uncomfortable but it s where organizations invent the future edge is a set of fast iterative adaptive lightweight and value driven tools to achieve digital transformation and edge value driven digital transformation is your guide to using this operating model for innovation jim highsmith is one of the world s leading agile pioneers and a coauthor of the agile manifesto he linda luu and david robinson know from their vast in the trenches experience that sustainable digital transformation requires far more than adopting isolated agile practices or conventional portfolio management this hard indispensable work involves changing culture and mindset and going beyond transforming the it department edge embraces an adaptive mindset in the face of market uncertainty a visible value centered portfolio approach that encourages continual value linkages from vision to detailed initiatives incremental funding that shifts as strategies evolve collaborative decision making and better risk mitigation this guide shows leaders how to use the breakthrough edge approach to go beyond incremental improvement in a world of exponential opportunities build an organization that adapts fast enough to thrive clear away unnecessary governance processes obsolete command and control leadership approaches and slow budgeting planning cycles improve collaboration when major fast paced responses are necessary continually optimize investment allocation and monitoring based on your vision and goals register your product for convenient access to downloads updates and or corrections as they become available see inside book for details

map concepts and ideas in domain driven design ddd and transpose them into clean testable and quality code that is effective alongside the laravel framework this book teaches you how to implement the concepts and patterns present in ddd in the real world as a complete web application with these tactics and concepts in place you ll engage in a variety of example applications

built from the ground up and taken directly from real world domains begin by reviewing foundational stepping stones with small manageable examples to show proof of concepts as well as illustrations to conceptualize the more complex topics of both ddd and laravel specifically such topics as entities value objects developing an ubiquitous language dtos and knowledge discovery next you will dive into some more advanced topics of ddd and use these concepts as a guide to make customizations to the default laravel installation giving you an understanding of why these alterations are vital to the ddd and laravel platform finally you will cover the very powerful eloquent orm that comes stock with laravel and understand how it can be utilized to represent entities handle repositories and support domain events although there is a basic coverage chapter and a setup tutorial for laravel along with a high level intro about the components used within it domain driven laravel is best suited to readers who have been at least exposed to the framework and have had the opportunity to tinker around with it what you ll learn utilize a blazing fast rapid development pipeline built from ddd building blocks and facilitated with laravel implement value objects repositories entities anti corruption layers and others using laravel as a web framework apply enhanced techniques for quick prototyping of complex requirements and quality results using an iterative and focused approach create a base framework laravel that can serve as a template to start off any project gain insight on which details are important to a project s success and how to acquire the necessary knowledge who this book is for ideal for for frontend backend web developers devops engineers laravel framework lovers and php developers hoping to learn more about either domain driven design or the possibilities with the laravel framework those with a working knowledge of plain php can also gain value from reading this book

a book about building high quality software solutions via engineering excellence software architecture and leadership best practices this book is a must read for both technical and non technical readers software engineers architects managers and even top level executives it will give you the tools you need to become an effective technology leader the tools provided will apply whether your organization is focused on delivering software to external customers or has the need for internal solutions the book has a no nonsense approach and provides concrete solutions to common obstacles to delivering a cost effective and long lived software solution dave black solutions performance architect black box solutions inc i have been developing software for over 30 years and based on that experience i am confident that the modern comprehensive approach laid out in this book will work better than that in any environment i have seen to date this is the book many of us have been waiting for it is mostly based on domain driven design which may seem counterintuitive to many at first but the author astutely explains how it saves so much pain in the longer term which thus maximizes roi it is highly relevant that the approach in this book is the product of the author s first hand experience there is nothing theoretical about it it is entirely pragmatic for example it recognizes the purpose of profit in fact i found it to be more pragmatic than many other industry luminaries all roles are covered and in a way that is respectful to all of them the first three sections are a must read for non technical team members such as product owners its style and size make it a quick read with reference links to any deeper dives one may wish to make jim hammond lead developer kantar i have found this book to be an all encompassing eye opener about all things software development starting from requirements analysis through successful releases as a technology leader i think it is worth considering techniques demonstrated in the effective software development for enterprise in organizations that want to change and run engineering processes and teams in a more efficient manner that delivers business value and improves morale lasha kochoradze cto at nugios technology i enjoyed reading the effective software development for enterprise because this is a unique book besides presenting techniques to implement effective

software the author tries to defeat the status quo and shift our mindset into a what if mode this engraved passion and belief make the book a special one which i would recommend to executives architects and other engineering leaders i have seen and heard tengiz succeed with the approaches he presents in this book if he could do this why can t anybody else nugzar nebieridze entrepreneur expert of cybersecurity ex cio at liberty bank georgia this book uncovers fundamental issues that are inherent to many large organizations take agile teams as an example they need to adapt to changes fast but a confusing graph of dependencies makes it impossible to deliver features independently how are they supposed to be agile then departments and groups are formed based on managerial preferences rather than the business problems that the company solves systems are built based on what is easy to develop rather than what is right to deliver the effective software development for enterprise fearlessly exposes gaps in organizational structures processes and technical systems being an agile practitioner for years i think this publication is up and coming and i look forward to seeing companies adopting these suggestions and forming more scalable teams processes and applications romana stasiv agile fellow

this book will explain how to apply domain driven design concepts in a project with spring boot 2 0 6 and how to combine them with practices such as unit testing test driven development relational databases and object relational mappers like jpa java persistence api we will see step by step how to grow an application from the very beginning to a full fledged solution with ddd principles finally there will be two projects one static web project using jquery html for user interface and another spring boot rest jpa project for api logic and persistence you will see the full process of building a software project using concepts such as entities value objects aggregates repositories bounded contexts and domain events in the way i will explain why we make one decision over another you will learn what ddd concepts are applicable in which particular case and why it is so we will see how to apply the domain driven design principles in a real world application book outline and prerequisites introduction starting with the first bounded context introducing ui and persistence layer extending the bounded context with aggregates introducing repositories introducing the second bounded context working with domain events looking forward to further enhancements book summary full application from scratch domain modeling ddd concepts in practice spring boot database and orm unit testing mvc

lack of agility is the kiss of death position your company to succeed in world of change to edge out the competition in today s disruptive environment you need to ensure that your company is agile that it can respond to change instantly and effectively because fast and furious change is the only thing you can count on in business today network expert michael arena helped enable gm s legendary turnaround in these pages he explains how you can transform your own company through the concept of adaptive space based on hundreds of interviews and the author s own groundbreaking study of dozens of organizations spanning a variety of industries adaptive space shows how to position your company for today and for the future by enabling creativity innovation and novel ideas to flow freely among teams across departments and throughout the company using gm as the main case study along with the stories of other highly adaptive organizations like apple amazon disney and gore arena provides a model you can follow to reinvent your company it s about inspiring employees to explore new ideas empowering the most creative people and teams to spread their ideas across the organization and operationalizing the entrepreneurial spirit so adaptability is set in stone hesitation is a killer in today s business

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reactive persistence and event sourcing testing your domain model summary core thoughts and principles

a memoir in essays that expands on the viral sensation the crane wife with a frank and funny look at love intimacy and self in the twenty first century from friends and lovers to blood family and chosen family this elegant masterpiece roxane gay new york times bestselling author of hunger asks what more expansive definitions of love might offer us all a best book of the year time the guardian garden gun hauser builds their life s inventory out of deconstructed personal narratives resulting in a reading experience that s rich like a complicated dessert not for wolfing down but for savoring in small bites the new york times clever heartfelt and wrenching time brilliant oprah daily ten days after calling off their wedding cj hauser went on an expedition to texas to study the whooping crane after a week wading through the gulf they realized they d almost signed up to live someone else s life what if you released yourself from traditional narratives of happiness what if you looked for ways to leave room for the unexpected in hauser s case this meant dissecting pop culture touchstone from the philadelphia story to the x files to learn how not to lose yourself in a relationship they attended a robot convention contemplated grief at john belushi s gravesite and officiated a wedding most importantly they mapped the difference between the stories we re asked to hold versus those we choose to carry told with the late night barstool directness of your wisest most bighearted friend the crane wife is a book for everyone whose path doesn t look the way they thought it would for everyone learning to find joy in the not knowing and to build a new sort of life story a new sort of family a new sort of home to live in

build better business software by telling and visualizing stories from a story to working software this book helps you to get to the essence of what to build highly recommended oliver drothm storytelling is at the heart of human communication why not use it to overcome costly misunderstandings when designing software by telling and visualizing stories domain experts and team members make business processes and domain knowledge tangible domain storytelling enables everyone to understand the relevant people activities and work items with this guide the method s inventors explain how domain experts and teams can work together to capture insights with simple pictographs show their work solicit feedback and get everyone on the same page stefan hofer and henning schwentner introduce the method s easy pictographic language scenario based modeling techniques workshop format and relationship to other modeling methods using step by step case studies they guide you through solving many common problems fully align all project participants and stakeholders both technical and business focused master a simple set of symbols and rules for modeling any process or workflow use workshop based collaborative modeling to find better solutions faster draw clear boundaries to organize your domain software and teams transform domain knowledge into requirements embedded naturally into an agile process move your models from diagrams and sticky notes to code gain better visibility into your it landscape so you can consolidate or optimize it this guide is for everyone who wants more effective software from developers architects and team leads to the domain experts product owners and executives who rely on it every day register your book for convenient access to downloads updates and or corrections as they become available see inside book for details

capturing a wealth of experience about the design of object oriented software four top notch designers present a catalog of simple and succinct solutions to commonly occurring design problems previously undocumented these 23 patterns allow designers to create more flexible elegant and ultimately reusable designs without having to rediscover the design solutions themselves

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refactoring is gaining momentum amongst the object oriented programming community it can transform the internal dynamics of applications and has the capacity to transform bad code into good code this book offers an introduction to refactoring

if you want to push your java skills to the next level this book provides expert advice from java leaders and practitioners you ll be encouraged to look at problems in new ways take broader responsibility for your work stretch yourself by learning new techniques and become as good at the entire craft of development as you possibly can edited by kevin henney and trisha gee 97 things every java programmer should know reflects lifetimes of experience writing java software and living with the process of software development great programmers share their collected wisdom to help you rethink java practices whether working with legacy code or incorporating changes since java 8 a few of the 97 things you should know behavior is easy state is

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more and more agile projects are seeking architectural roots as they struggle with complexity and scale and they re seeking lightweight ways to do it still seeking in this book the authors help you to find your own path taking cues from lean development they can help steer your project toward practices with longstanding track records up front architecture sure you can deliver an architecture as code that compiles and that concretely guides development without bogging it down in a mass of documents and guesses about the implementation documentation even a whiteboard diagram or a crc card is documentation the goal isn t to avoid documentation but to document just the right things in just the right amount process this all works within the frameworks of scrum xp and other agile approaches

new york times bestseller for the first time ever an international coalition of leading researchers scientists and policymakers has come together to offer a set of realistic and bold solutions to climate change all of the techniques described here some well known some you may have never heard of are economically viable and communities throughout the world are already enacting them from revolutionizing how we produce and consume food to educating girls in lower income countries these are all solutions which if deployed collectively on a global scale over the next thirty years could not just slow the earth s warming but reach drawdown the point when greenhouse gasses in the atmosphere peak and begin to decline so what are we waiting for

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Decoding 75 Ounces of Water: A Comprehensive Guide

We often encounter measurements in our daily lives, sometimes requiring a bit of translation to truly grasp their significance. This article aims to demystify the quantity "75 ounces of water," exploring its equivalent in more familiar units and providing context to understand its practical implications. We'll delve into different ways to visualize this amount and offer practical examples to help you better understand its volume.

75 Ounces in Other Units: A Conversion Journey

The first step in comprehending 75 ounces of water is converting it into units we more commonly use. The most straightforward conversions involve cups, pints, quarts, and liters: Cups: There are 8 fluid ounces in one cup. Therefore, 75 ounces is equal to $75 \text{ oz} / 8 \text{ oz/cup} = 9.375$ cups. This means almost 9 and a half standard-sized cups of water. Imagine filling nearly ten standard coffee mugs to the brim. Pints: Since there are 2 cups in a pint, 75 ounces translates to approximately 4.6875 pints. This is just under five standard pints of water, a volume comparable to a small jug or several large glasses. Quarts: With 2 pints in a quart, 75 ounces equates to roughly 2.34 quarts. This is a little over two quarts, slightly less than a standard quart milk carton. Liters: The metric system uses liters. One US liquid quart is approximately 0.946 liters. Therefore, 75 ounces (approximately 2.34 quarts) is roughly 2.22 liters. This is about the capacity of a standard 2-liter soda bottle, but slightly less.

Visualizing 75 Ounces: Real-World Examples

Abstract numbers can be difficult to grasp. Let's make 75 ounces tangible with some practical examples: Daily Water Intake: Many health guidelines recommend around 64-80 ounces of water daily for adults. 75 ounces falls comfortably within this range. This could be achieved by consistently drinking water throughout the day, possibly using a large water bottle to track your progress. Filling Containers: Imagine filling several different containers with water until you reach 75 ounces. This could involve filling multiple water bottles, a large pitcher, or a

combination of smaller containers. This hands-on approach helps to visualize the volume. **Cooking and Baking:** 75 ounces of water could be a significant amount used in cooking large batches of food, such as soups, stews, or pasta. It's crucial to understand this quantity for precise recipe measurements. **Hydration during Activities:** If you're engaging in strenuous physical activity, 75 ounces might represent your total water intake for a day, accounting for sweat loss and maintaining hydration levels.

Factors Influencing Water Consumption

The significance of 75 ounces of water depends heavily on individual factors. Consider these variables: **Body weight and activity level:** Heavier individuals and those engaging in intense physical activity require more water than sedentary individuals. **Climate:** Hot and humid climates demand increased water intake due to higher sweat rates. **Health conditions:** Certain medical conditions may influence recommended water intake. Consult your doctor for personalized advice.

Conclusion

75 ounces of water, when translated into more familiar units like cups, pints, quarts, and liters, becomes easier to comprehend. Visualizing this amount by filling containers or comparing it to daily water intake recommendations adds further clarity. Remember that individual needs vary, making it essential to consider personal factors when determining appropriate daily water consumption. Always listen to your body's thirst cues and consult healthcare professionals for personalized advice.

FAQs

1. Is 75 ounces of water too much for a day? For some individuals, especially those with certain health conditions or lower activity levels, it might be. Consult your doctor. For others, it could be within the recommended range.
2. How can I measure 75 ounces of water accurately? Use a measuring cup or a kitchen scale (knowing the density of water). Many digital kitchen scales can measure liquid volume.
3. What happens if I drink more than 75 ounces of water a day? Excessive water intake can lead to hyponatremia, a condition caused by low sodium levels in the blood.
4. Can I drink 75 ounces of water all at once? No. Drinking such a large amount of water quickly can be harmful. Distribute your intake throughout the day.
5. What are the signs of dehydration? Dehydration symptoms include thirst, dry mouth, fatigue, dizziness, and decreased urine output. If you experience these, increase your water intake.

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